**Personal information  
Ernest James J. Fraginal**[**https://maxaxilcatridges.s3.amazonaws.com/Intro+To+IT+Assignment+1.html**](https://maxaxilcatridges.s3.amazonaws.com/Intro+To+IT+Assignment+1.html)Student ID: s3832043  
Hello! I’m Ernest. But you can call me EJ. Online, I mostly go by my IGN, MaxAxil. I’m an international student from the Philippines currently enrolled in RMIT to study IT. Prior to this, I was a Mass Comm Graduate and worked for ABS-CBN, translating show dialogue to English and putting subtitles on it. While I’m not toiling away at my studies, I’m an avid gamer and can usually be found playing Overwatch during my free time. Most of my interest in IT revolves around video games and I am aiming to become a game developer. I do not have much background in IT beyond fiddling with RPGMaker and messing with a few games but I’m willing to learn to achieve my goals.  
  
**EJ**: INFP-T Turbulent Mediator

When taking this personality test, I already knew I'd get INFP-T because by nature, I’ve always been introverted and shy.  
The results tell me that people that get these results are idealistic, open-minded, and creative. Traits I personally connect to because I like coming up with something new. However, it may also prove as a weaknesses as some of these thoughts are impractical. The results also state that I’m difficult to get to know, which i partly agree to but I like to think I’m just difficult to approach. Because when we do get along, I find it easier to open up. Knowing these results, I already know my shy nature may get in the way of talking to people I don't know so it may hinder me from expressing what I want to a team consisting of strangers. But I'm determined to at least beat this shyness out of me and make new friends.   
  
**EJ**: Auditory Tactile Learner(I’ll expand this later)  
Auditory Tactile Learners are described as people who learn best when listening. However, I find myself disagreeing with these results as I can’t seem to learn easily just by idly listening so I didn’t expect to be labeled with this kind of Learning Style. I find myself learning best by doing things hands-on and trial and error. Perhaps it's the world's way of telling me to pay closer attention to what people are saying  
  
EJ: With the Big Five Personality Test, I have determined that I have the following Personality Traits:  
83% Openness   
44% Conscientiousness   
23% Extraversion  
60% Agreeableness  
81% Neuroticism  
I expected a lower number on my extraversion trait, but other than that, I feel this data accurately represents who I am so long as certain conditions apply. I am very open and agreeable with people as I like getting along with others, but for me to be open at all, I feel that I need to know a person first and be comfortable enough to even talk to them as my shy nature hinders me from talking to too many people I don’t know. My average level of conscientiousness stems from my dilemma of balancing work and play and often find myself having trouble getting things done if nothing is properly scheduled. My high neuroticism stems from my many insecurities and anxieties. I fear I will fail or have done things wrong and tend to overthink things. But I try to work on this a lot and stay positive.

Ideal Jobs  
**EJ:** While I'd like to work for really popular video game companies such as Square Enix or Atlus, I think it would be best to start locally. Ideally, my dream job would be to become a video game developer and make my ideas come to life. I don’t really know where to start, however. Making video games takes team effort and I want to help map out how a games should work and plan out storyboards. From my research, I think the best course of action I can take is to enter a career in designing UIs first and help create a good interface for gamers to have the optimal experience. For this, I may need to learn how work using Unreal Engine or C# as well as to improve my knowledge over making good UI. Technical skills aside, I feel that I should learn how to interact with people better as I’m still quite shy talking to new people. For now, all I can do is go to my classes and learn. Start small first. Then I can keep going until I reach my goal. Maybe one day, I’ll end up working for one of the companies that made the video games I love.